

Title: Mastering Language and Culture with Educational Game “Quartet: Faces of Russia”  
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Abstract:

It is hard to imagine the linguistic picture of the world of Russians without the names of famous individuals in the areas of culture and arts, as well as science and technology. As it is stated in an article by E. Kudriavtseva and I. Korin, “people speaking different languages, have different perceptions of the world...” (Kudriavtseva & Korin 2013). Names, biographical facts, and even appearances of important individuals are a part of the cultural landscape and therefore of the picture of the Russian world as viewed by Russians. However, that particular aspect of area studies seemed to be overlooked to a certain extent by the textbooks’ authors. Results of the questionnaires reflecting the matter that were conducted in the course of the last two decades by the Faces of Russia creator at East Central University and several other educational institutions in Oklahoma, demonstrated a very limited awareness about the personalities whose contribution to the Russian as well as the world cultural treasury cannot be underestimated.

The purpose of the game, Quartet: Faces of Russia is to introduce prominent Russians to American students who study Russian and by doing so to create for them a fuller and more adequate image of the Russian world

The educational potential of the game also allows using it efficiently for mastering of the basic language skills. Additionally, this interactive game allows to elevate students’ interest in learning about famous Russians and to increase the emotional energy of the educational process.

Кудрявцева Е.Л., Корин И.В. «Создание единой системы тестов для определения уровня межкультурной компетенции». Русский язык за рубежом. 2013. №3, С.15.